



COMMUNITY PARTNER'S ROLE IN E-SERVICE-LEARNING

The community partnership is a crucial piece of e-SL. Community partners identify the need or help students with the analysis of needs and serve as the key contact for faculty and students. The community partner has the unique role of helping create a real-world experience for students. The community partner provides essential guidance and opportunities to maximize the experience for the students, community, and beneficiaries.

As a community partner in e-SL, you are a partner in the student's education and should view yourself as a co-educator.

Students who work with your organization through e-SL usually do their work in connection with a specific instructional or learning goal for an academic course. All people in the e-SL loop – faculty, students, and community partners – are considered teachers and learners. We assume that the students and your faculty partner will learn from you.

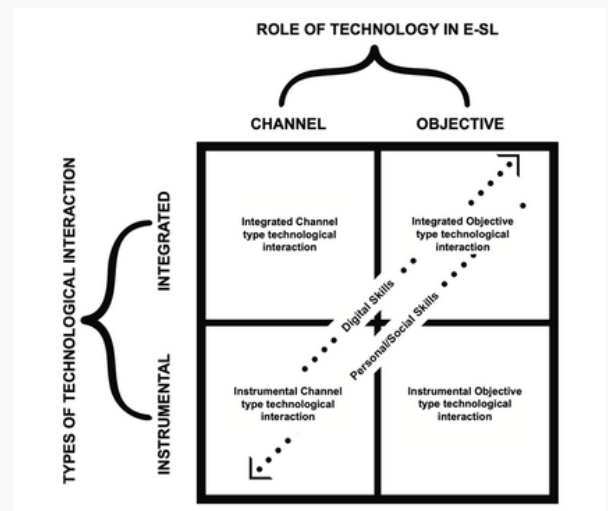
Hopefully, it will also be a learning experience for you as you collaborate with a faculty partner to provide an experience for students in the context of your organization and course. Thus, it is a mutually beneficial experience.

The Engaged Community Partner

- Articulates specific goals for collaboration
- Communicates limitations and expectations clearly
- Participates in the planning of the e-SL project
- Values student/faculty involvement in the work of the organization
- Understands the university's goals and capacity
- Prepares staff and beneficiaries for interactions with students
- Orients students to the organization or project's mission and goals so that they may better understand their role within the organization or project
- Provides tasks that are significant and challenging to the student
- Provides necessary support, guidance, and resources for students to succeed in the e-SL project
- Ensure a safe work environment for the students
- Replies to students on time
- Provides feedback to faculty about student's performance
- Participates in evaluation activities



ROLE IN E-SL WILL DIFFER BASED ON THE DIFFERENT STAGES OF IMPLEMENTATION



DIFFERENT WAYS OF USING THE DIGITAL TECHNOLOGIES IN SL PROJECTS

Irene Culcasi, Claudia Russo, Maria Cinque, *E-Service-Learning in Higher Education: Modelization of Technological Interactions and Measurement of Soft Skills Development*, "Journal of Higher Education Outreach and Engagement" 26/3 (2022), pp. 39-55.

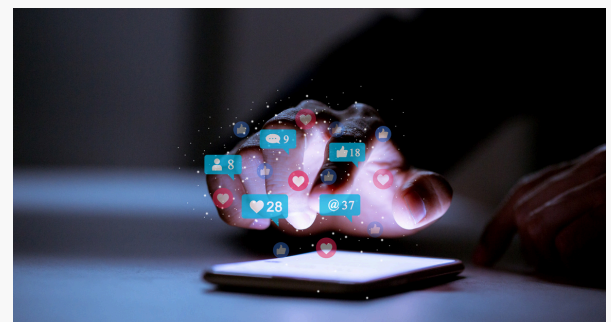


Read the full article using the QR Code:



E-SL4EU TEAM CONSULTATIONS

On February 23rd, 2024, the e-SL4EU team held another consultation meeting. The partners discussed the status of project implementation for PR 3, PR 4, PR 5, and PR 6. Additionally, they addressed the logistics and topics of the upcoming stationary meeting in Banská Bystrica. Discussions during the consultations also included plans for this year's Final Conference, scheduled for October 2024. A project outlining activities related to disseminating knowledge about the project and e-SL was presented. #ESL4EU



FOLLOW US ONLINE

We invite you to visit our project's website and public domain in social media, where we publish the latest information on the activity of all consortium teams. We encourage you to share opinions on the results of our work.



<https://e-sl4eu.us.edu.pl>



<https://www.facebook.com/100086623302990>



<https://www.linkedin.com/in/e-sl4eu-094457253>



e-sl4eu@us.edu.pl